

Interference in Dutch-French Bilinguals

Stimulus and Response Conflict in Intra- and Interlingual Stroop

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Abstract: In the present manuscript, we investigate the source of congruency effects in a group of Dutch-French bilinguals. In particular, participants performed a color-identification Stroop task, in which both (first language) Dutch and (second language) French distracting color words were presented in colors. The typical finding is impaired responding when the word and color are incongruent (e.g., "red" in blue) relative to congruent (e.g., "red" in red). This congruency effect is observed for both first and second language distracting color words. The current experiment used a 2-to-1 keypress mapping manipulation, which allows one to separate stimulus conflict (i.e., conflict between word and color meanings) and response conflict (i.e., conflict between potential responses). For both the first and second language, both stimulus and response conflict were observed. These results suggest that second language words influence semantic and response processing similarly to first language words, rather than having diminished semantic and/or response influences.

Keywords: bilingualism, Stroop effect, stimulus conflict, response conflict, semantics, response selection

Considerable research has focused on bilingual cognition (for reviews, see Bialystok, Craik, & Luk, 2012; Koda, 1996; Werker & Byers-Heinlein, 2008). One particular focus is on how second language words influence cognitive processing in a qualitatively different (or not) way than first language words. In the present report, we explore the source of crosstalk between languages within a bilingual version of the color-word Stroop paradigm. In particular, we investigate the extent to which foreign words might have diminished impact on semantic identification and/or response decision processes, or to what extent first and second language words might influence cognitive processing in a similar fashion.

In the Stroop task (Stroop, 1935; for a review, see MacLeod, 1991), participants are tasked with the goal of identifying the print color of a color word, while ignoring the meaning of the word itself (e.g., say "green" to the word "red" printed in green). The congruency (or Stroop) effect is the observation that participants are typically slower and less accurate to incongruent trials (e.g., the word "green" printed in yellow), where the meaning of the word and color mismatch, relative to congruent trials

(e.g., "green" in green), where the meaning of the word and color match.

One question of interest in the Stroop literature is the origin of the conflict. That is, what produces the conflict between a color word and an incongruent color? On the one hand, conflict could occur between the meaning of the word and of the color (e.g., lexical-semantic representations), which we term here stimulus conflict (Glaser & Glaser, 1989; Mackinnon, Geiselman, & Woodward, 1985; Stirling, 1979). An alternative possibility is that the response engendered by the word and the response engendered by the color compete for selection, which we term here response conflict (Klein, 1964; Posner & Presti, 1987). As will be discussed shortly, the general consensus is that both stimulus and response conflict contribute to the standard Stroop effect (Augustinova & Ferrand, 2014; Augustinova, Silvert, Ferrand, Llorca, & Flaudias, 2015; Ferrand & Augustinova, 2014).

One clear line of evidence for both stimulus and response contributions to the Stroop effect comes from 2-to-1 mapping experiments. For instance, De Houwer (2003; see also, A. T. Chen, Bailey, Tiernan, & West, 2011;

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De Houwer, 2004; Hasshim & Parris, 2015; Jongen & Jonkman, 2008; van Veen & Carter, 2005) presented participants with a 2-to-1 Stroop task, in which participants responded to two colors for each key. For instance, a given participant might have been instructed to respond to the colors blue and yellow with the left key and the colors green and red with the right key, as illustrated in Figure 1. This produces three conditions, rather than just two. First, there are identity trials (e.g., "blue" in blue), which are typical congruent trials in which the word matches the color. The response to the word, by extension, also matches the response to the color. Second are same response trials (e.g., "blue" in yellow), which are incongruent in meaning (i.e., blue and yellow are different colors) but mapped to the same response key (i.e., the responses for blue and yellow are both the left key). A difference between identity and same response trials therefore indicates stimulus conflict, and not response conflict. Third are different response trials (e.g., "blue" in green), in which the word mismatches the meaning of the color (as in same response trials), but the assigned responses also mismatch (i.e., the response keys for blue and green are different). Any difference between same and different response trials thus indicates response conflict. Evidence for both stimulus and response conflict was observed, with same response trials being slower than identity trials (stimulus conflict), but faster than different response trials (response conflict).

Not all stimulus types produce both stimulus and response conflict. For instance, color associates also produce a congruency effect, with incongruent color associates (e.g., "sky" in red) impaired relative to congruent color associates (e.g., "sky" in blue). Following debate about whether this effect was due to stimulus or response conflict (Glaser & Glaser, 1989; Klein, 1964; Mackinnon et al., 1985; Posner & Presti, 1987; Stirling, 1979), Schmidt and Cheesman (2005) used the 2-to-1 mapping procedure and found exclusively stimulus conflict for color associates (cf. Risko, Schmidt, & Besner, 2006). This was interpreted as indicating that associates spread activation to related concepts in semantics, producing semantic conflict with the target color concept, but are not potent enough to indirectly bias a potential response (e.g., "sky" facilitating "blue" strongly enough to retrieve a D-key response linked to "blue," which also applies in a verbal task where "sky" is not a potential response). Similarly, response conflict can be observed for distracting stimuli where stimulus conflict would be impossible, such as in the Simon task (Simon, Craft, & Webster, 1973; Simon & Rudell, 1967); there can be no stimulus conflict between a color and a location as these involve different stimulus dimensions. Thus, both stimulus and response conflict contribute to performance in an intralingual (within language) Stroop procedure, though both types of interference are not necessarily

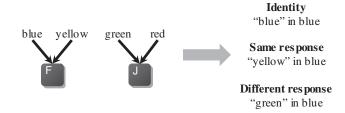


Figure 1. Illustration of the 2-to-1 mapping procedure. In addition to stimulus-/response-compatible identity trials, and stimulus-/response-incompatible different response trials, there are also stimulus-incompatible but response-compatible same response trials.

observable for all stimulus types. In sum, stimulus and response conflict do not necessarily develop in parallel for any given association (see also, Schmidt, Crump, Cheesman, & Besner, 2007; Schmidt & De Houwer, 2012).

The Stroop effect has also been used extensively to study interference between two languages (interlingual) in bilingual participants (Altarriba & Mathis, 1997; Atalay & Misirlisoy, 2012; H. C. Chen & Ho, 1986; Dalrymple-Alford, 1968; Dyer, 1971; La Heij et al., 1990; Mägiste, 1984, 1985; Preston & Lambert, 1969; Smith & Kirsner, 1982; Tzelgov, Henik, & Leiser, 1990). It is known from this research that a Stroop effect can be observed with both color-word distracters of the first language (L1) and of the second language (L2). For instance, a native English speaker who also speaks French will be impaired by incongruent French color words, in addition to incongruent English color words. However, the standard finding is that the effect for L2 words is smaller than that for L1 words. For instance, the native English speaker described above will be more impaired by a trial such as "yellow" in green than by a trial such as "jaune" (French for "yellow") in green (for a review, see MacLeod, 1991).

Aside from the issue of the overall size of the congruency effect in native and foreign languages is the source of the conflict. The key question of the present manuscript is whether L2 distracting words engender both stimulus and response conflict or only one of the two. This can have important implications for theorizing about language cognition, as much debate centers on how language lexicons are connected to each other and to semantics. For instance, consider the account provided by Kroll and Stewart (1994), presented in Figure 2. According to this account, the L1 and L2 lexical representations for words are connected. For instance, "zwart" and "noir" (respectively, Dutch and French for "black") are connected in memory. In addition, both words are connected to a single semantic representation for black. It is additionally assumed in this model that: (a) L1 words are more strongly connected to semantic concepts (i.e., heavy overlearning) than L2 words, and (b) L2 words are more strongly connected to L1 words

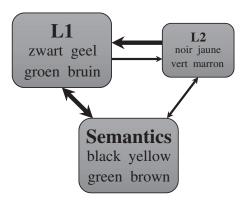


Figure 2. Illustration of the Kroll and Stewart (1994) model of the connections between first (L1) and second (L2) lexicons and semantics. Note the asymmetries in the connections between lexicons and to semantics.

(i.e., learned as translations of the already well-known first language).

Of course, there are many alternative versions of the model presented in the figure (e.g., which involve different connection strengths between memory stores). However, the key question of the current report is *where* conflict occurs within the system: at the level of semantics, at the level of responses, or both. In that vein, the present work made use of the 2-to-1 mapping design¹ that included color words from both the dominant L1 language (Dutch) and a nondominant L2 language (French). Three possible results might occur. Of course, the first is that both stimulus and response conflict will be observed for L2 words, just as with L1 words. In this case, we would expect the same pattern of results for L2 French color words (i.e., identity < same responses < different response).

However, conflict effects from L2 words are generally smaller than those from L1 words, which might mean that one and/or both of the conflict components are decreased for L2 words. A second possibility, therefore, is that foreign color words produce exclusively stimulus conflict. For instance, Altarriba and Mathis (1997) argued that foreign color words are directly linked to semantics, even at early stages of learning a new language. According to this view (which contrasts sharply with that presented in Figure 2), the foreign word "noir" interferes with the semantic identification of yellow print color (i.e., slower answer to question "What color is that?"). That is, presentation of the word "noir" will activate the semantic representation for black, and the yellow print color activates the semantic representation for yellow, leading to conflict in semantics (cf. Schmidt, Cheesman, & Besner, 2013). However, depending on further assumptions one makes, "noir," according to this

account, will not interfere afterward when a response (keypress) is being selected. If so, then L2 color words act like color associates to the L1 equivalents (e.g., "noir" as an associate to "black"). Like with color associates, the assumption would be that "noir" is unable to retrieve the response linked to black, even though (unlike with color associates) "noir" is a direct lexical translation of "black." If this is the case, then we should expect a difference between identity and same response trials for L2 color words, but no difference between same and different response trials.

A third possibility is that foreign color words might produce exclusively response conflict. For instance, it could be the case that "noir" interferes with what response needs to be made (i.e., slower answer to the question "What key do I need to press?" or, in verbal naming, "What do I need to verbalize?"). For this to occur, the foreign distracting word would need to be able to automatically bias a response without interfering with identification of the stimulus color itself. For instance, it might be that stimulus conflict occurs exclusively within semantics, to which L2 words are weakly connected (Kroll & Stewart, 1994), as illustrated earlier in Figure 2. Instead, L2 words might be quickly and automatically translated to their L1 lexical equivalents (e.g., because the words were learned as translations), allowing an indirect biasing of responses via encoded lexical-response instruction memories.

As an added consideration, either or both of the stimulus and response conflict effects for L2 color words might depend on the type of color word. Cognates are translation equivalents with similar spellings in both languages, such as "bleu" (blue) in French and "blauw" in Dutch, which are typically similar because of a shared etymology. Of course, for cognates there is a compatibility in pronunciation (in the case of a verbal task), in addition to orthographic (spelling) similarities between the words. Non-cognates, in contrast, are dissimilar, such as "jaune" (yellow) in French and "geel" in Dutch. For non-cognates, there is little or no overlap in pronunciation/spelling. Indeed, similarity between the words in the two languages does matter for the amount of interference observed (e.g., Dyer, 1971), with larger interference effects for cognates. Because effects for cognates might be due to processes that are less interesting for our present purposes (see Costa, Miozzo, & Caramazza, 1999), such as priming across languages due to spelling similarities (or even just first letter priming), we opted to use Dutch-French non-cognates (Dutch/French: zwart/noir [black], groen/ vert [green], bruin/marron [brown], and geel/jaune [vellow]).

¹ It is relevant to point out that this design makes use of a keypress rather than verbal modality. Added differences between languages might be observable that are specific to a verbal response modality (e.g., conflict during articulation), which we discuss in the Discussion section.

Method

Participants

Ninety-three Ghent University undergraduates (71 female, 22 male) participated in the study in exchange for €5. We aimed for a large sample relative to previous experiments with the 2-to-1 mapping procedure because we were testing for potential language differences of unknown size. The exact sample size was determined by the number of participants who signed up during the allotted testing time. On the recruitment website, we explicitly solicited participants who were native Dutch speakers with some familiarity with French. Language questionnaires (to be discussed shortly) were used to confirm the fit of participants with these criteria. Average language metric scores are presented in Table 1. All participants seemed to sufficiently fit our language dominance criteria, so no participants were removed from the sample. To broadly characterize the sample, English is learned as the second foreign language in schools and practically everyone in Flanders develops near native-speaker proficiency in the language.² French, on the other hand, while learned earlier on in school, is not nearly as well developed in the Flemish population. This was borne out in the language metrics. While participants self-rated their French proficiency relatively moderately (6.05 on a 0-10 scale), their more objective French test scores (see description of the LEXTALE FR later) were quite low. Indeed, even the highest scorers in the sample were nowhere near the range of scores for native speakers. Thus, our sample was generally familiar with French, but had only weak French skills. See the Appendix for more detailed information on the language demographics.

Apparatus and Materials

The main part of the experiment was programmed in E-Prime 2 (Psychology Software Tools, Pittsburgh, PA) and conducted on a standard PC. Responses were made with the "F" (left) and "J" (right) keys on an AZERTY keyboard with the two index fingers. Prior to the computer portion of the experiment, participants were also given a short pen-and-paper survey to fill out. This included the LEXTALE_FR (Brysbaert, 2013) with Dutch-language instructions. In this test, participants are presented with a list of 84 French-looking words, only about 2/3 of which are actual French words (e.g., "église"), whereas the remaining 1/3 are not (e.g., "metter"). The participants are informed to select the words that they are fairly certain are actual French words. Correct "hits" are rewarded with one point, and incorrect "false alarms" are penalized by two points.

Table 1. Mean language scores with standard errors

	Mean	SE	
LEXTALE_FR			
Years French	7.93 years	0.144	
French Level	6.05 (0-10)	0.137	
Score	5.23*	0.911	
LEAP-Q			
Dominance Dutch	1.02**	0.015	
Dominance French	3.10**	0.061	
Order Dutch	1.09**	0.039	
Order French	2.29**	0.056	
Dutch Use (%)	71.30	1.680	
French Use (%)	7.40	0.970	
Dutch			
Acquisition	1.05 years	0.190	
Fluent	4.73 years	0.250	
Reading	6.09 years	0.150	
Fluent Read	8.13 years	0.210	
French			
Acquisition	9.22 years	0.300	
Fluent	13.06 years	0.370	
Reading	11.24 years	0.220	
Fluent Read	13.96 years	0.250	

Note. *1st percentile L1, 48th L2, **ranks from 1st up. All values rounded to the shown decimal place.

Random guessing will therefore produce a score of around zero, with higher scores for better hit-to-false alarm ratios. The questionnaire also asks for gender, native language, years of French training in school, and a self-rating of French knowledge ranging from 0 (= almost none) to 10 (= perfect). Appended to this were a subset of questions from the Dutch for Belgium version of the Language Experience and Proficiency Questionnaire (LEAP-Q; Marian, Blumenfeld, & Kaushanskaya, 2007). In particular, the first three questions were retained, which asked, respectively, for a list of languages in order of dominance, a list of languages in order of acquisition, and the percentage with which the participant used each of their languages in the recent period. Also retained from the LEAP-Q were two boxes, one for Dutch and one for French, asking for the age the participant began acquiring the language, became fluent in the language, began learning to read in the language, and became fluent in reading the language. The purpose of these questionnaires was primarily to assure participants had the correct language dominance, but we also consider correlations of these metrics with the observed congruency effects. Finally, as an addition to these two questionnaires, participants were asked to give the French translations of the four Dutch color words used

² For this reason, we also ensured that the French stimuli were non-cognates with English color words.

in the experiment. This was to get a general idea of how familiar the stimuli were to participants (see Appendix for a summary) and to make sure the participants knew the correct translation of each of the colors.

Design

During the main part of the experiment, participants were presented with the Dutch and French color words for "black," "green," "brown," and "yellow" (Dutch/French: "zwart/noir," "groen/vert," "bruin/marron," and "geel/ jaune," respectively). Notably, these four words are noncognates, unlike several other color words (e.g., "blauw/ bleu" [blue], "rood/rouge" [red], etc.). The corresponding print colors were black (0,0,0), green (0,128,0), brown (139,69,19), and yellow (255,215,0), corresponding to "black," "green," "saddle brown," and "gold" in the standard E-Prime color palette. For each participant, two colors were mapped to the left key (e.g., black and yellow) and two to the right key (e.g., brown and green). Which colors were mapped to which keys and in which combinations was fully counterbalanced across participants (i.e., six factorial combinations) on the basis of participant number. These manipulations allow for two within factors. The first is distracter language (Dutch vs. French). The second is congruency: identity when the word and color match, same response when the mismatching word and color are mapped to the same key, and different response when the mismatching word and color are mapped to different keys. In total there were three larger blocks of trials, separated by a 5-s pause. Each of the larger blocks consisted of two smaller subblocks. In each subblock, each of the eight words was presented once each in all four colors (32 trials), selected randomly without replacement. Thus, there were 192 experimental trials in total across the six subblocks. The main phase of the experiment was also preceded by a practice block. Similar to the main phase, the practice block had two subblocks of 32 trials each. However, the color words were replaced with the stimulus "xxxx," randomly presented eight times in each of the colors per subblock.

Procedure

After completing the survey questions on pen and paper (see above), the main experiment began on the computer. Stimuli were presented on a white (255,255,255) screen in 18 pt., bold Courier New font. On each trial, participants were first presented with a fixation "+" in gray (128,128,128) for 250 ms. This was followed by a blank screen for 250 ms. Next, the colored word was presented until a response was registered or 2,000 ms elapsed. The next trial began immediately following a correct response. If the participant made an error or failed to

respond in 2,000 ms, then the message "Fout" ("False/Error") or "Te Traag" ("Too slow"), respectively, appeared in red (255,0,0) for 1,000 ms before the next trial.

Results

Both mean correct response time and percentage error data were assessed for the computer portion of the task. For response times, only correct responses were considered, but no other trims were made. For error percentages, trials in which participants failed to respond before the trial ended were excluded (0.3% of trials). Raw data and participant mean are available in the Electronic Supplementary Materials, ESM 1–3.

Response Times

The correct response time data are presented in Figure 3. To analyze response times, we conducted a language (Dutch vs. French) by congruency (identity vs. same response vs. different response) within-subjects repeated-measures analysis of variance (ANOVA). The main effect of congruency was significant, F(2, 184) = 22.840, MSE = 1,486, p < .001, $\eta_p^2 = .20$. However, there was no main effect of language, F(1, 92) = 0.183, MSE = 1,525, p = .670, $\eta_p^2 < .01$, indicating no overall difference in response speed to Dutch and French word trials. Most importantly, the interaction between language and congruency was not significant, F(2, 184) = 0.703, MSE = 1,239, p = .497, $\eta_p^2 < .01$. Despite this lack of an interaction, we conducted planned comparisons on each language separately. For Dutch color words, there was both a significant stimulus conflict effect (same response – identity), t(92) = 2.409, $SE_{diff} = 6$, p = .018, η^2 = .06, and response conflict effect (different response – same response), t(92) = 3.348, $SE_{\text{diff}} = 5$, p = .001, $\eta^2 = .11$. Similarly for French color words, both stimulus conflict, t(92) = 2.322, $SE_{diff} = 5$, p = .022, $\eta^2 = .06$, and response conflict, t(92) = 2.182, $SE_{diff} = 5$, p = .032, $\eta^2 = .05$, were observed. There was no evidence for any differences in the magnitude of the stimulus conflict effect, t(92) = 0.319, $SE_{\text{diff}} = 8$, p = .750, $\eta^2 < .01$, or response conflict effect, t(92) = 0.903, $SE_{\text{diff}} = 7$, p = .369, $\eta^2 < .01$, across languages, though at least a numerical trend for smaller effects in French (particularly for response conflict).

Percentage Errors

The percentage error data are presented in Figure 4. We again conducted a language (Dutch vs. French) by congruency (identity vs. same response vs. different response) within-subjects repeated-measures ANOVA.

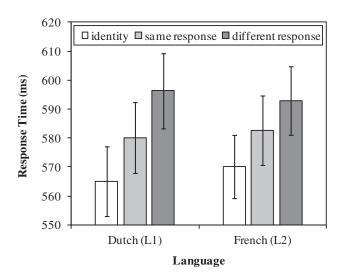


Figure 3. Response times with standard errors for Dutch and French color words.

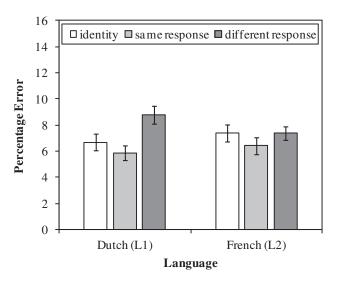


Figure 4. Percentage errors with standard errors for Dutch and French color words.

The main effect of congruency was significant, F(2, 184) = 7.195, MSE = 24, p < .001, $\eta_p^2 = .07$. However, there was no main effect of language, F(1, 92) = 0.036, MSE = 14, p = .850, $\eta_p^2 < .01$, indicating no overall difference in error rates between Dutch and French word trials. Most importantly, the interaction between language and congruency was not significant, F(2, 184) = 2.285, MSE = 28, p = .105, $\eta_p^2 = .02$, albeit with a trend toward a larger effect for Dutch. Again, we conducted planned comparisons on each language separately. For Dutch color words, there was no stimulus conflict effect (same response – identity), t(92) = 2.344, $SE_{\rm diff} = 0.8$, p = .281, $\eta^2 = .06$, but there was a significant response conflict effect (different response – same response), t(92) = 4.266, $SE_{\rm diff} = 0.7$, p = .001,

 η^2 = .17. For French color words, there was neither a stimulus conflict effect, t(92) = 2.632, $SE_{\rm diff} = 0.8$, p = .243, $\eta^2 = .07$, nor a response conflict effect, t(92) = 1.309, $SE_{\rm diff} = 0.7$, p = .194, $\eta^2 = .02$. There was no evidence for any difference in the magnitude of the stimulus conflict effect across languages, t(92) = 0.132, $SE_{\rm diff} = 1.1$, p = .895, $\eta^2 < .01$. However, the response conflict effect was marginally larger in Dutch than in French, t(92) = 1.978, $SE_{\rm diff} = 1.0$, p = .051, $\eta^2 = .04$. Similar to the response times, then, there were some hints of larger effects for L1 color words, particularly for response conflict. However, despite the relatively large sample size, these differences were not sufficiently robust.

Correlations

As a supplementary analysis, we consider how the measures of language level correlate with the stimulus and response conflict effects for both languages. Although the language measures correlate with each other well in the intuitive fashion (data available from the lead author on request), there was little evidence for a relationship between any of the language metrics with any of the observed congruency effects. The nonparametric Spearman's p correlations are presented in Table 2 (results were similar with the parametric Pearson's r). As can be observed, none of the performance (response time or error) measures correlated with years of French training, self-rated French level, or LEXTA-LE FR score. With the LEAP-Q, percentage of Dutch and French language use also did not correlate with any performance measures. Age of (speaking) acquisition and fluency, and age of reading acquisition and fluency for both languages were not related to the response time or error effects after a Holm-Bonferroni correction for multiple comparisons. Without a correction, some correlations were significant at the $\alpha = .05$ level, but this should, of course, be interpreted with caution (e.g., the largest correlation is between age of beginning to learn to read French and the stimulus conflict effect in Dutch, which seems difficult to interpret). More generally, the relative lack of strong correlations between the conflict effects and the language skill metrics is probably not surprising, given that there were little overall differences in the conflict effects across languages to begin with.

Discussion

In the present report, we investigated for the first time the source of L2 (in addition to L1) congruency effects with a 2-to-1 keypress mapping procedure. Most importantly, the experiment revealed both stimulus and response

Table 2. Correlations with stimulus and response conflict effects

	Dutch				French			
	Stimulus		Response		Stimulus		Response	
	RT	ERR	RT	ERR	RT	ERR	RT	ERR
LEXTALE_FR								
Years French	007	017	153	.099	029	163	137	.124
French Level	099	094	.022	.017	.018	116	117	007
Score	096	036	078	.161	081	176	175	138
LEAP-Q								
%Dutch Use	002	090	.041	.052	109	.060	165	021
%French Use	025	023	046	.002	.011	173	.062	060
Dutch								
Acquisition	059	.039	.085	237	.045	033	185	023
Fluent	.022	.065	.084	283	193	.140	005	039
Reading	.119	.061	.023	265	.063	.076	240	.039
Fluent Read	.146	.078	059	197	084	.079	083	007
French								
Acquisition	044	.239	.102	271	.024	.100	.079	097
Fluent	.032	.210	.070	110	054	.101	.130	.031
Reading	066	.321	.189	175	.036	.032	.035	002
Fluent Read	112	.217	.116	013	114	010	.176	.021

Notes. Italic = p < .05. No tests significant with Holm-Bonferroni correction.

conflict for a second language (French), just as with the first language (Dutch) in response times. This is contrary to the hypothesis that second language color words act as mere associates for the first language translations, as color associates (e.g., "sky") produce stimulus conflict alone (Schmidt & Cheesman, 2005). That is, the results are not consistent with the notion that second language color words do not bias a potential response. Similarly, the current results are inconsistent with the notion that foreign language color words only influence response selection (e.g., because they are not strongly enough connected to semantics). That is, the results are not consistent with the notion that second language color words retrieve the response associated with the first language (e.g., via lexical translation), but do not activate semantics (or at least sufficiently to produce stimulus conflict). Such a notion would also assume that retrieval of a response can bypass semantics (i.e., that "noir" can retrieve the black response without a mediation through semantics), which may or may not be plausible.

Also interesting, there were no sizeable differences in the observed congruency effects across languages, with the exception of some numerical trends and a marginally larger response conflict effect in errors for L1 color words. As previously discussed, past reports have observed smaller interference effects from a second language than from a first language. Indeed, Mägiste (1984, 1985) argued that the amount of conflict is proportional to mastery of a language (see also, Brauer, 1998). This may seem

inconsistent with the present report, if not for a few added considerations. First, the asymmetry between first and second language congruency effects partially depends on the response language (Atalay & Misirlisov, 2012; Dyer, 1971; Preston & Lambert, 1969; Tzelgov et al., 1990). For instance, with verbal Dutch responses, Dutch color-word interference would increase and French color-word interference would decrease. The reverse would be true with verbal French responses. In the current experiment, keypress responses were used, which are not inherently compatible with either language. Thus, any observed asymmetry should not be expected to be particularly large. Future research directly comparing keypress and verbal response modalities might test this notion more directly (though unfortunately the 2-to-1 mapping procedure cannot be used with verbal naming responses).

There were some small hints of a larger congruency effect for L1 words in the current experiment, even marginally so in the error data (i.e., for response conflict). It might be supposed that Dutch-speaking participants subvocally name the colors in Dutch, making keypress responses more compatible with Dutch than French words. If this is true, however, it might also be surprising that an asymmetry with larger L1 conflict effects was not observed. On the other hand, the larger asymmetry in verbal experiments might have to do with the much stronger stimulus-response compatibility for color naming. Future research might investigate these possibilities more

closely (e.g., by having participants subvocally name in Dutch vs. French).

As one caveat with the present report, however, it is worth stressing that the present investigation made use of keypress responses, rather than verbal. This was necessary for the 2-to-1 mapping procedure. It remains possible, therefore, that additional differences between languages might be observable that are specific to the verbal response modality. For instance, during phonetic or articulatory planning, an L2 word like "jaune" might interfere less than an L1 word like "geel" because the former does not correspond to a potential response in the (Dutch-language) response set. Indeed, this could additionally explain the dependence of the asymmetry in L1 and L2 Stroop effects on the response language discussed earlier. Future research may therefore be directed at disentangling these issues further.

For both the stimulus and response conflict effects, congruent trials were compared with incongruent trials. The conflict effects observed may therefore be in part due to incongruent-trial interference, and may in part be due to congruent-trial facilitation (Hasshim & Parris, 2014). Development of an appropriate neutral control condition (relative to which facilitation and interference can be measured), however, is a notoriously difficult task in Stroop and other research domains (Jonides & Mack, 1984; MacLeod, 1991). Future research may nevertheless aim to tease these subcomponents of the Stroop effect further apart in both L1 and L2 speakers.

Above caveats aside, the present results suggest that L2 color words influence cognitive processing in much the same way as L1 color words. L2 color words produce both stimulus conflict and response conflict. Interestingly, this is even true for the non-cognates used in the present report. That is, foreign words (e.g., "marron") that look quite different from the native language equivalent (e.g., "bruin") automatically interfere with both stimulus and response selection. Future research might aim to investigate the extent to which the same is true for participants with considerably lower L2 language knowledge (e.g., no direct formal training). For instance, in the Kroll and Stewart (1994) model discussed above, it is assumed that the connections to semantics do increase with increasing proficiency. Despite the case that French proficiency in our sample was relatively weak, it could be the case that participants were proficient enough to induce stimulus conflict. On the other hand, others have argued for relatively early semantic mediation (e.g., Duyck & De Houwer, 2008). The approach to studying stimulus and response conflict in two languages novelly introduced here might therefore be extended further to very early language learning to help in discriminating between these competing ideas.

Acknowledgments

This research was supported by Grant BOF16/MET_V/002 of Ghent University to Jan De Houwer and by the Interuniversity Attraction Poles Program initiated by the Belgian Science Policy Office (IUAPVII/33).

Electronic Supplementary Materials

The electronic supplementary material is available with the online version of the article at https://doi.org/10.1027/1618-3169/a000384

ESM 1. Data (xls)
Raw data of the study.
ESM 2. Tables and Figures (ods)
Mean participants.
ESM 3. Data (emrg)
E-Prime data.

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Received June 9, 2017 Revision received August 1, 2017 Accepted August 1, 2017 Published online February 8, 2018

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Appendix

Language Demographics

There was relatively little variability in the language demographics of the participants. The vast majority of participants rated their order of language acquisition as Dutch, followed by French (followed by English), but rated their language dominance as Dutch, followed by English, followed by French in third, and indicated Dutch as their native language. Most critically, all but two participants ranked Dutch as their dominant language. One of the remaining two indicated that both Dutch and Turkish were joint dominant languages, and the other indicated Russian as the dominant language. Both, however, ranked Dutch as second and French as fourth. One other participant rated both Dutch and French as equally dominant (though with Spanish and English as native but not dominant languages), but the results on the LEXTALE FR did not support this. Though this participant had the highest score in the sample (tied with another) of 32, this only corresponds to the 4th percentile for native French speakers. Additionally, this participant indicated that they used Dutch much more frequently (75%) than French (5%). Another two participants indicated French as a joint first language (one with Dutch and the other with Turkish) who were also among the higher scorers on the LEXTALE_FR (27 and 32, respectively). However, none of these participants rated French as their dominant language and, as already mentioned, none of the participants in the sample had particularly convincing LEXTALE_FR scores. On average, participants self-rated their French fluency at 6.3 on a 0-10 scale. In contrast, the average LEXTALE FR score was only 5.8 (out of a maximum score of 56), corresponding to the 1st percentile for L1 users and 48th percentile for L2 users. All participants gave a higher percentage for Dutchlanguage use than for French, with one exception. One participant rated Dutch and French both 50%, though, strangely, this participant rated French as their third most dominant language, self-rated their French knowledge as 6 (average), and only scored 1 on the LEXTALE_FR. All in all, the participants in the sample seemed to fit the basic requirements of dominant Dutch and less dominant French. Thus, no participants were trimmed. Trimming of the potentially problematic participants mentioned above had only negligible impact on the results reported below.

The vast majority of participants correctly translated "noir(e)" (90/93), "vert(e)" (88/93), and "jaune" (83/93). For "brown," most participants indicated "brun(e)" (66/93), with only a few indicating "marron" (7/93, two of which wrote both "marron" and "brun"). "Brun" is more similar to the Dutch "bruin" (and English "brown"), but is only a partially correct translation for the color brown.³ Any incorrect answers (including misspellings) were pointed out to the participant before starting the experiment, including the semi-mistranslations of "brown." Note that though very few participants indicated "marron," most participants did seem to recognize this word as soon as it was presented to them by the experimenter (this was not tested systematically, however).

³ "Brun" is primarily used for hair colors, and derivatives (e.g., "ours brun" [brown bear], which has brown hair, or "bière brune" [brown beer], which also relates to hair in the same as was "bière blonde" [blonde beer]). "Brun" can also be used to refer to specific shades or in an "artistic" context (e.g., like referring to blue as "azure" in English). "Marron" is the more standard color name for brown.